

VILLAGE OF GOEHNER
GOEHNER, NE
NOTICE OF PUBLIC MEETING

Notice is hereby given to all who may be concerned that the Chairperson and Board of Trustees of the Village of Goehner, Nebraska, will meet in a publicly convened session as set forth below:

TIME: 7:30 P.M.
DATE: July 3, 2018
LOCATION: Goehner Fire Hall

The agenda items to be considered at said meeting are as follows:

1. OPEN MEETINGS ACT-Announce location of poster.
2. Roll Call.
3. Approval of Consent Agenda. (Note: All items noted with an asterisk are automatically approved unless otherwise removed by a member of the Board of Trustees.)
4. *Minutes of 06/05/2018 meeting
5. *Treasurer's Report
6. *Bills payable to date, as written
7. Traffic Report
8. Nuisance properties
 - a. Meeting with Mullally
9. Seward County Emergency Management
 - a. Vote on acceptance or make changes to proposal discussed in June
10. Zoning Inspector Report
 - a. Building permit Lanny Stauffer
11. Solid Waste/Recycling
 - a. Meeting: 6/28/2018; Recycle pick-up: 05/02/2018 – 877lbs, 05/16/2018 – 1348lbs, 5/30/2018 – not listed
12. Street, Water, Sewer Report
 - a. Alley maintenance
13. Clerk Report:
 - a. Out of town – July 24 – July 30
14. Adjournment

Individuals requiring physical or sensory accommodations including interpreter service, Braille, large print or recorded materials, please contact the Village office, four days in advance at 523-5645. The Board reserves the right to convene to Closed Session. An agenda for such meeting kept continuously current is available for public inspection at the Village Office, except for items of an emergency nature; the agenda will not be enlarged later than twenty-four hours before the scheduled commencement of the meeting.

The above notice as posted in the following three (3) places in the Village on June 29, 2018, and the Chairperson and Board of Trustees were served with a copy of the notice electronically.

U.S. POST OFFICE LOBBY, GOEHNER
GOEHNER FIRE HALL, GOEHNER
VILLAGE POSTING BOARD, GOEHNER

VILLAGE CLERK/TREASURER