

VILLAGE OF GOEHNER
GOEHNER, NE
NOTICE OF PUBLIC MEETING

Notice is hereby given to all who may be concerned that the Chairperson and Board of Trustees of the Village of Goehner, Nebraska, will meet in a publicly convened session as set forth below:

TIME: 7:30 P.M.
DATE: May 7, 2019
LOCATION: Goehner Fire Hall

The agenda items to be considered at said meeting are as follows:

1. OPEN MEETINGS ACT-Announce location of poster.
2. Roll Call.
3. Approval of Consent Agenda. (Note: All items noted with an asterisk are automatically approved unless otherwise removed by a member of the Board of Trustees.)
4. *Minutes of 04/02/2019 meeting
5. *Treasurer's Report
6. *Bills payable to date, as written
7. Barrett Nitz – Eagle Scout Project
8. Jessie Meinberg – burning of the Goehner burn site
9. Dave Nicholaus – land west of the Village
10. John Eberspacher – moving cattle into the Turkey farm buildings east of town
11. Seward County Museum – addition of camping sites
12. Traffic Report
13. Nuisance properties
 - a. Nuisance vehicles
14. Zoning Inspector Report
 - a. Building on Sampson Property
15. Solid Waste/Recycling
16. Street, Water, Sewer Report
 - a. JEO - report
17. Clerk Report:
 - a. Ground Well Installation
18. Adjournment

Individuals requiring physical or sensory accommodations including interpreter service, Braille, large print or recorded materials, please contact the Village office, four days in advance at 523-5645. The Board reserves the right to convene to Closed Session. An agenda for such meeting kept continuously current is available for public inspection at the Village Office, except for items of an emergency nature; the agenda will not be enlarged later than twenty-four hours before the scheduled commencement of the meeting.

The above notice as posted in the following three (3) places in the Village on May 3, 2019, and the Chairperson and Board of Trustees were served with a copy of the notice electronically.

U.S. POST OFFICE LOBBY, GOEHNER
GOEHNER FIRE HALL, GOEHNER
VILLAGE POSTING BOARD, GOEHNER

VILLAGE CLERK/TREASURER